

Spacecraft Design Table

Version 1.12

TL	Spacecraft	dST/HP	Hnd/SR	HT	Move	LWt.	Load	SM	Occ	dDR	Range	Cost

Ship Systems

Front Hull Systems	Center Hull Systems	Rear Hull Systems
[1]	[1]	[1]
[2]	[2]	[2]
[3]	[3]	[3]
[4]	[4]	[4]
[5]	[5]	[5]
[6]	[6]	[6]
[Core]	[Core]	[Core]

Design Switches,
Features, &
Notes:

Habitat Modules

Qty	Loc	Type	Notes	Qty	Loc	Type	Notes	Qty	Loc	Type	Notes

Weapon Systems

Turn Length: 20-sec

Range Scale: Basic Combat Ranges

Ballistic
Impulse
Burn
Points
Thrust
Rating
Accel

Qty	Mount	Weapon	Options	Size	Range	Damage	sAcc	Rcl	RoF	Shots	MPS	Ballistic	Impulse	Burn	Points	Thrust	Rating	Accel	

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