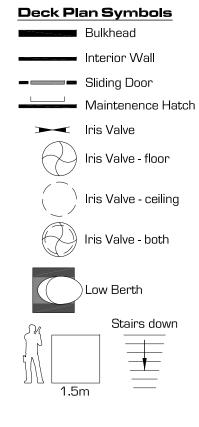
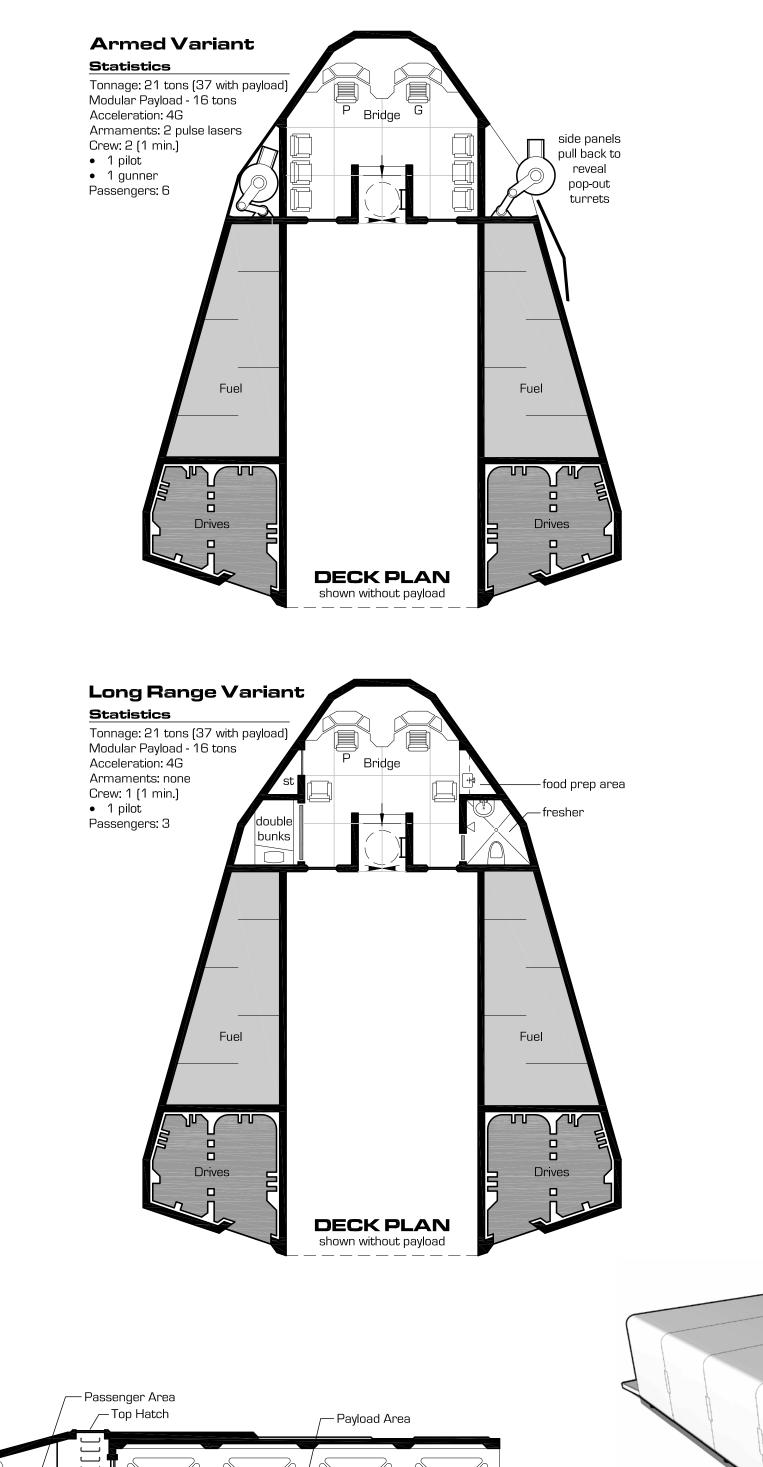
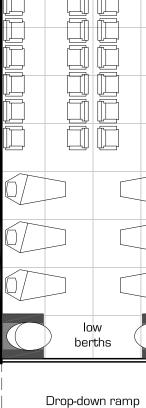


Nirvana Class 40 Ton Modular Dropship

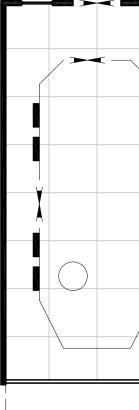




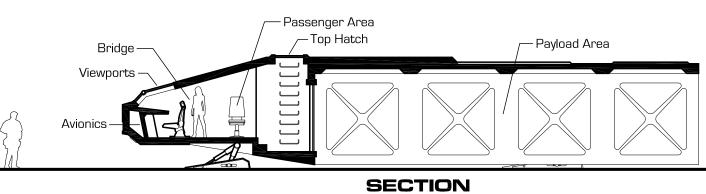


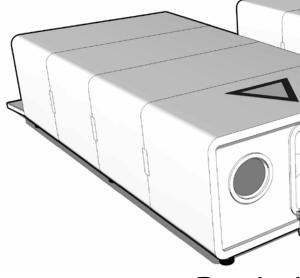






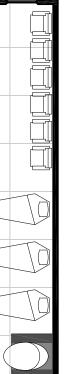
Drop-down ramp

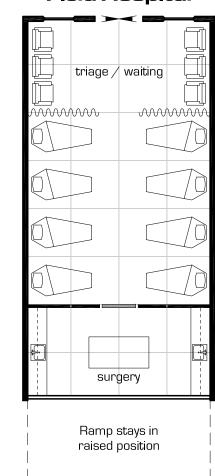


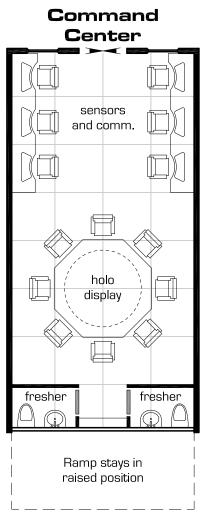


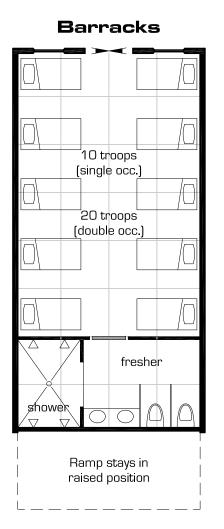
Payload Configurations

Field Hospital

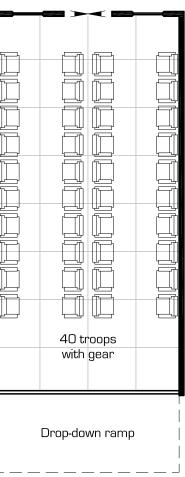




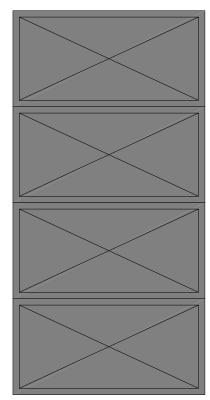




Assault



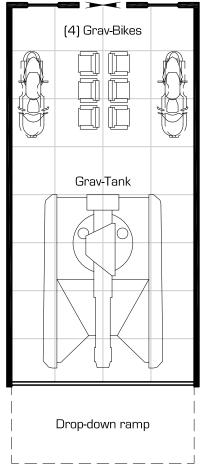
Cargo Containers

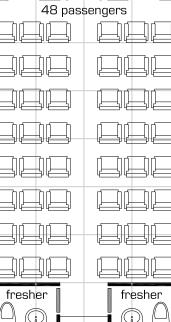


(4) standard 10'x20' containers



Vehicles

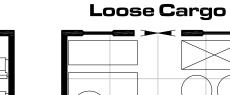


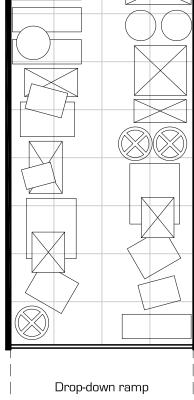


Passenger

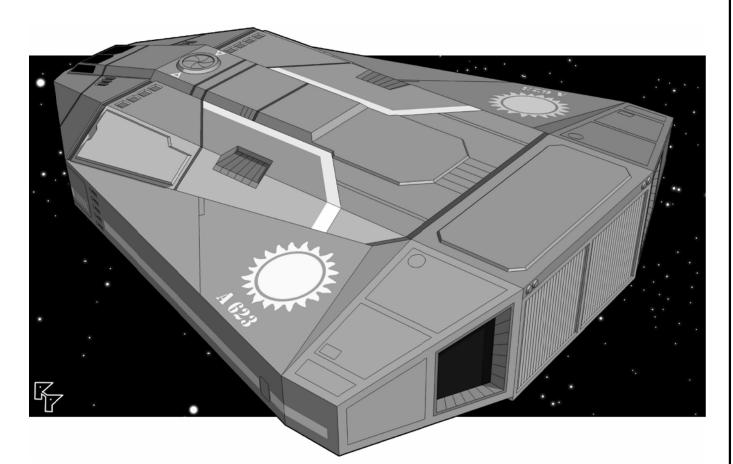
Ramp stays in raised position

2 tons cargo

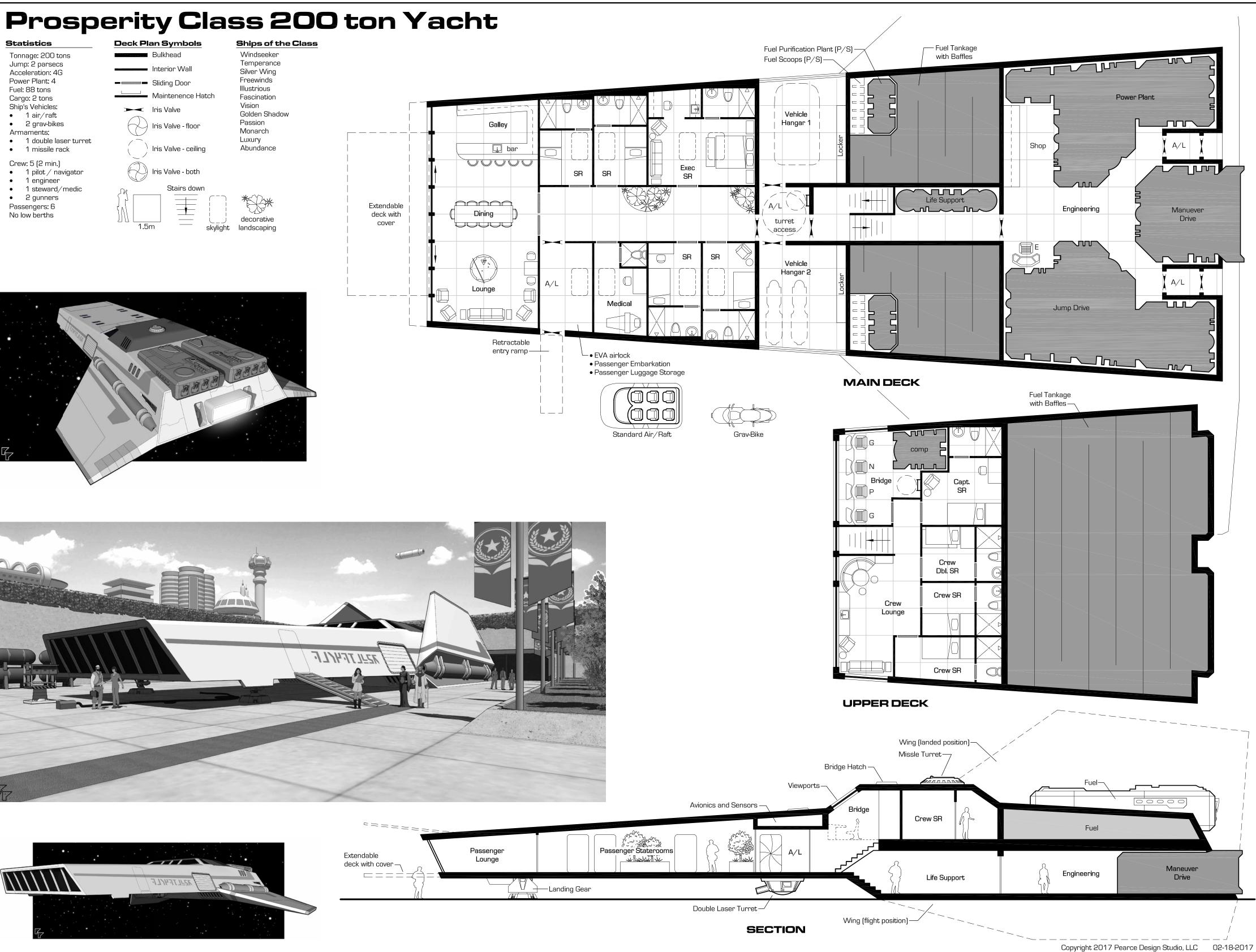


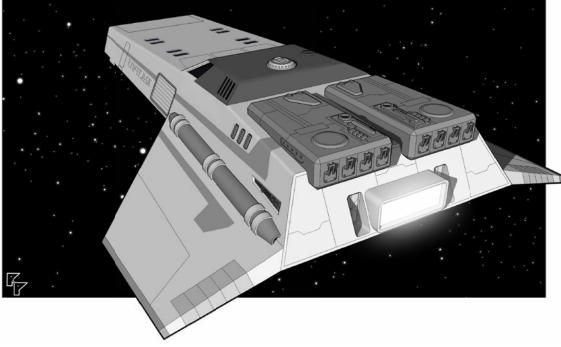


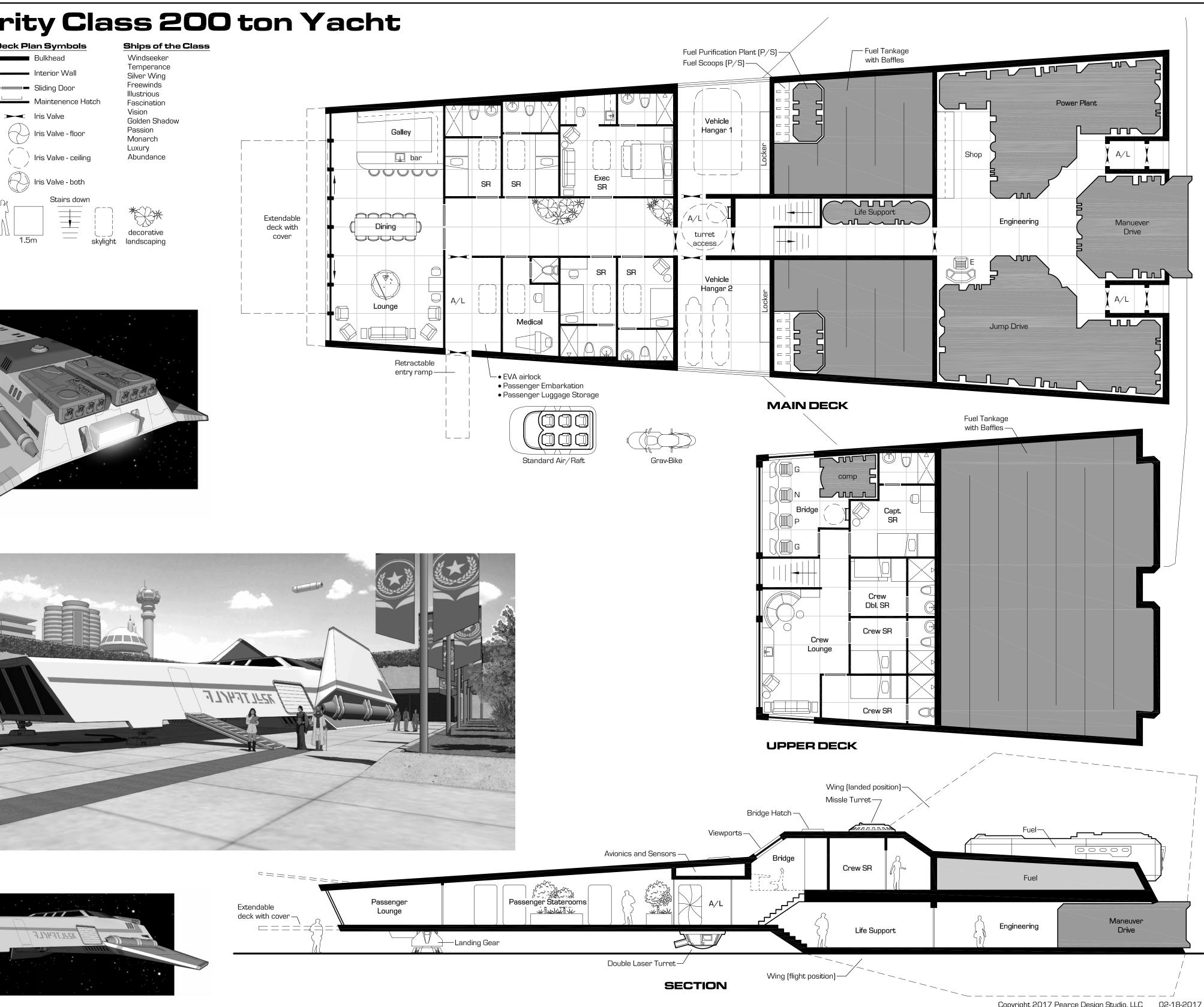
Standard Payload Shell



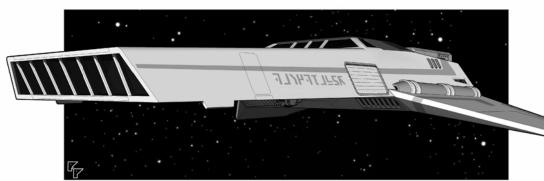
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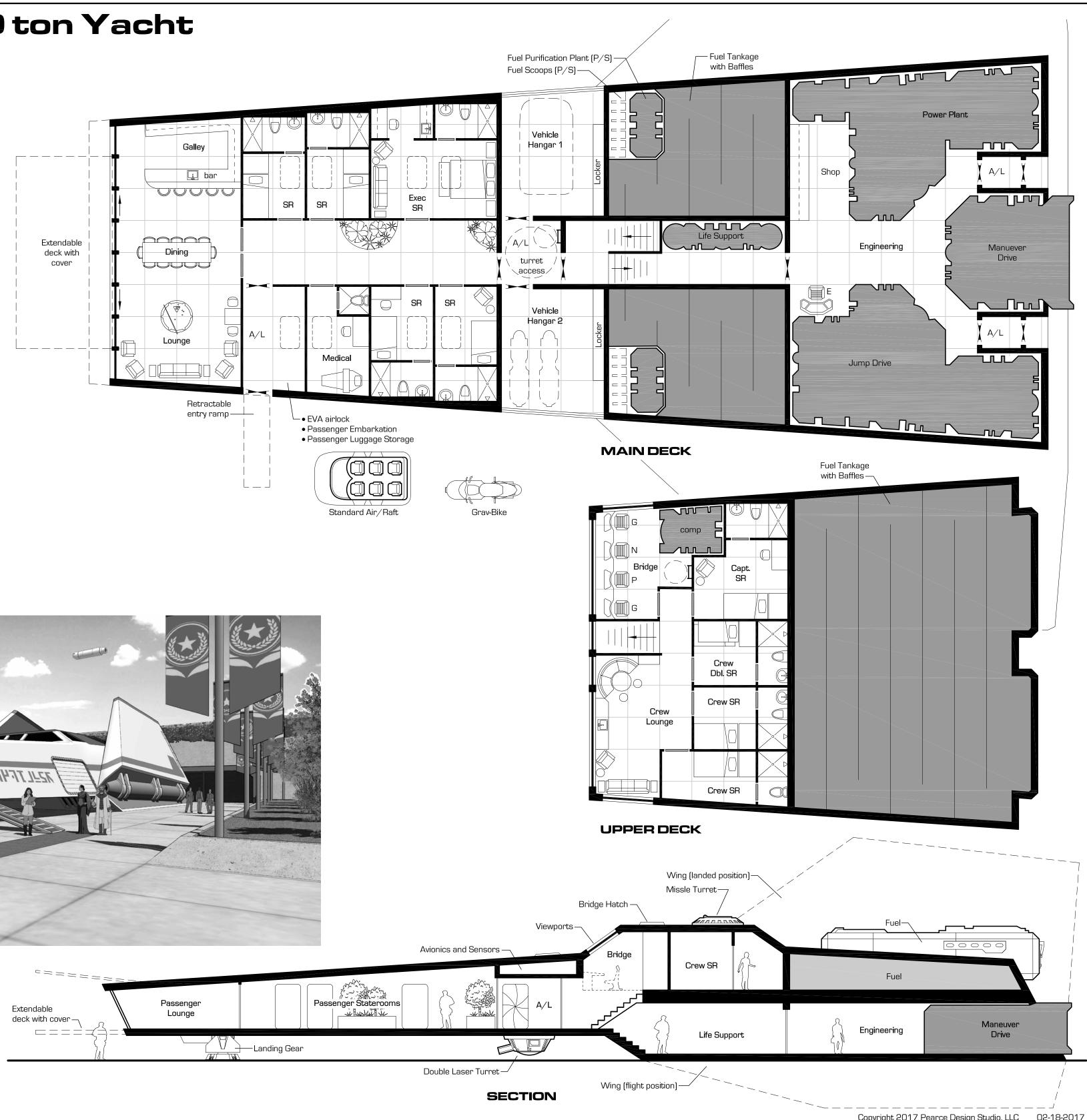




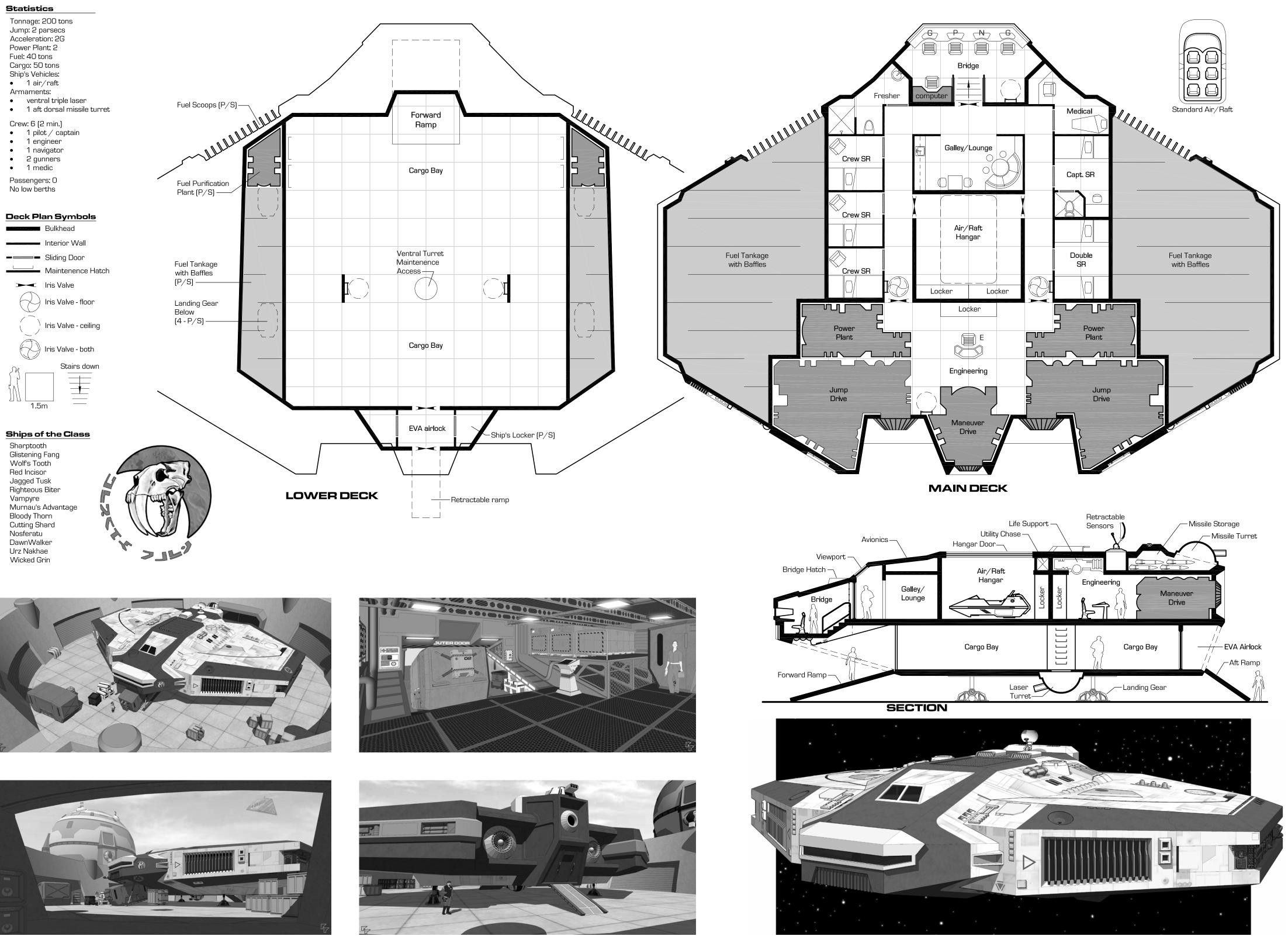


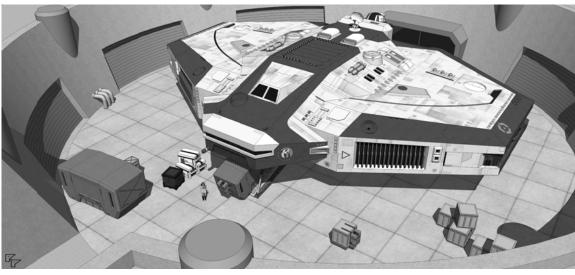


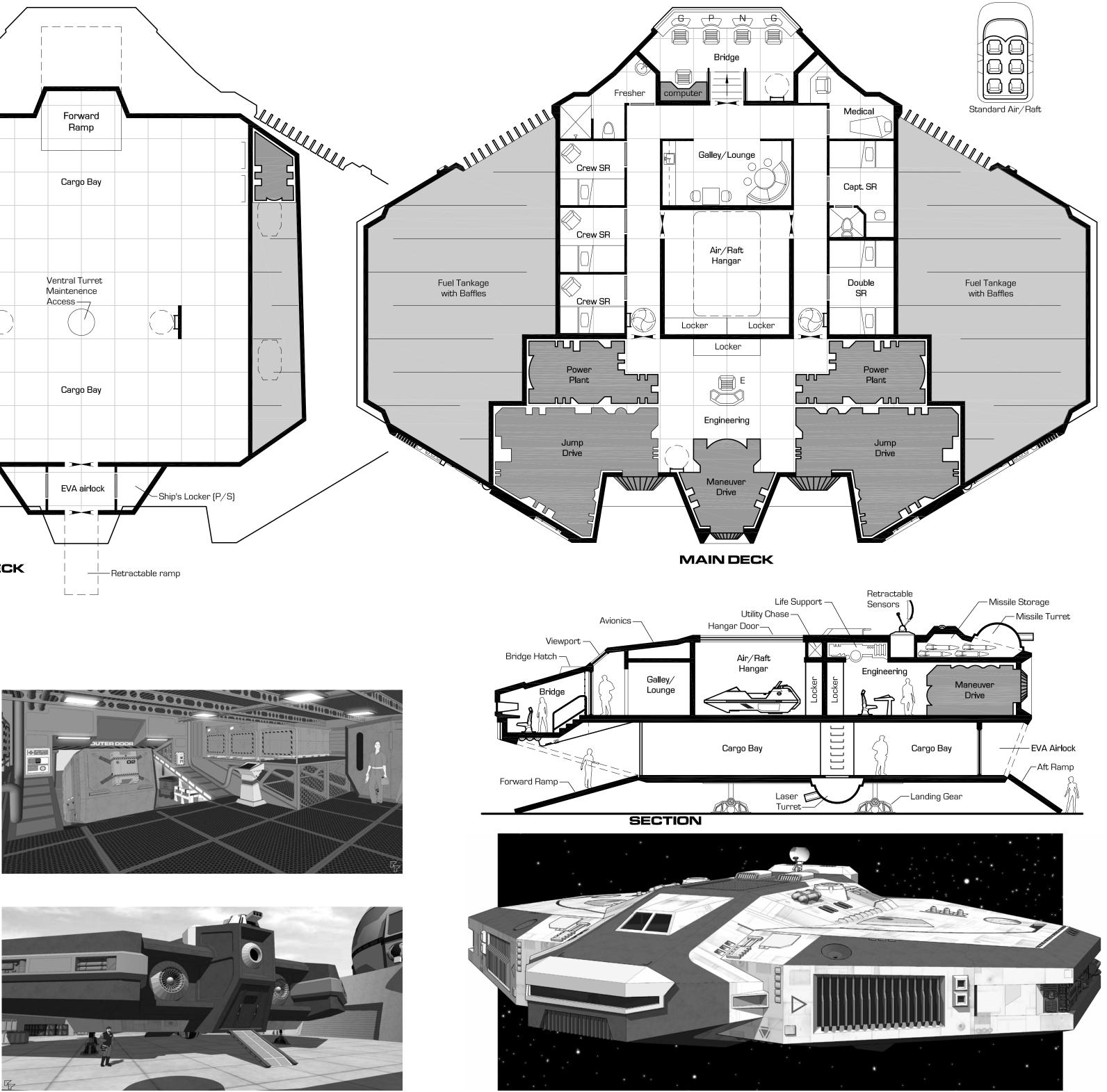




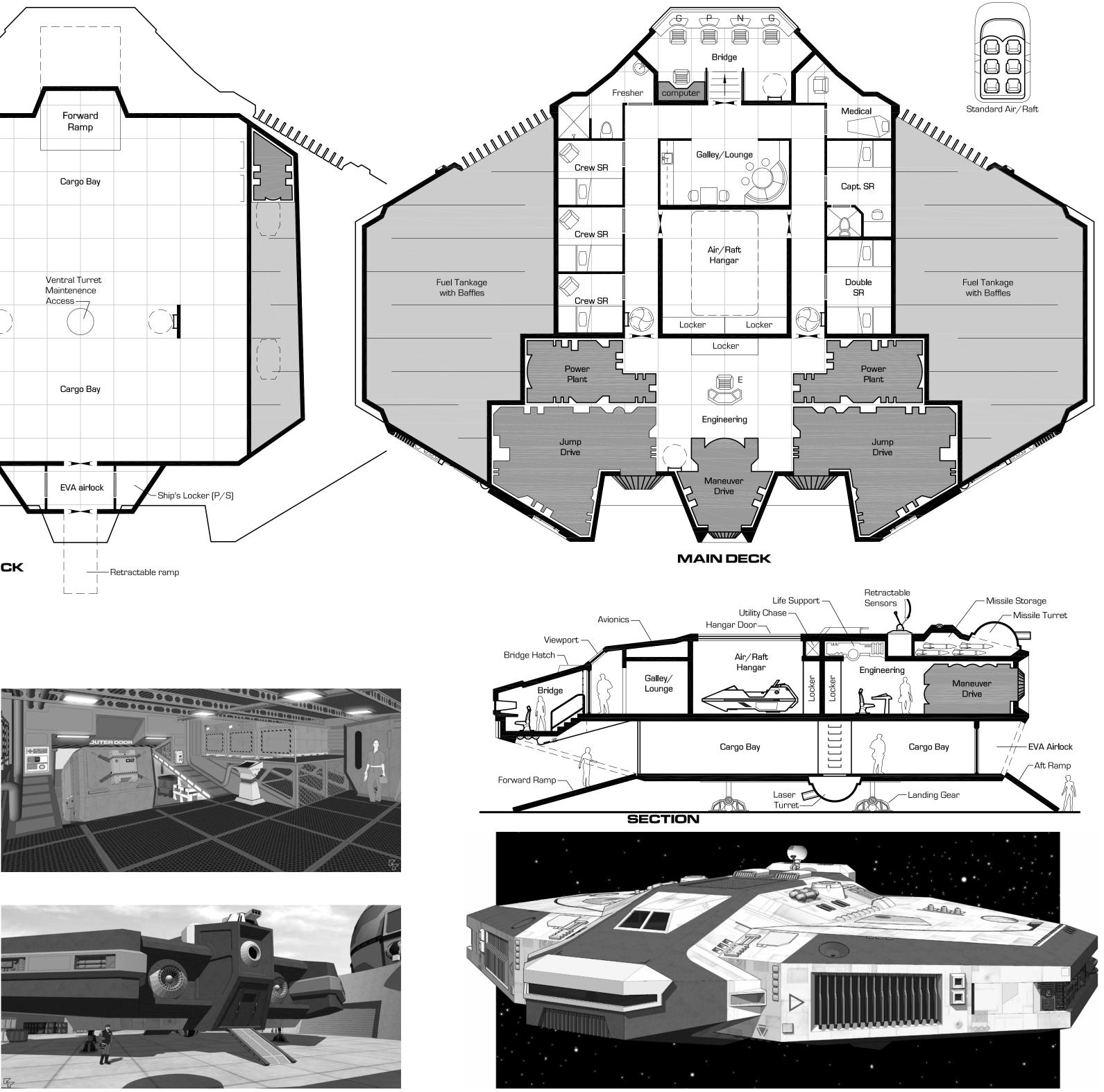
Sharptooth Class 200 ton Armed Merchant



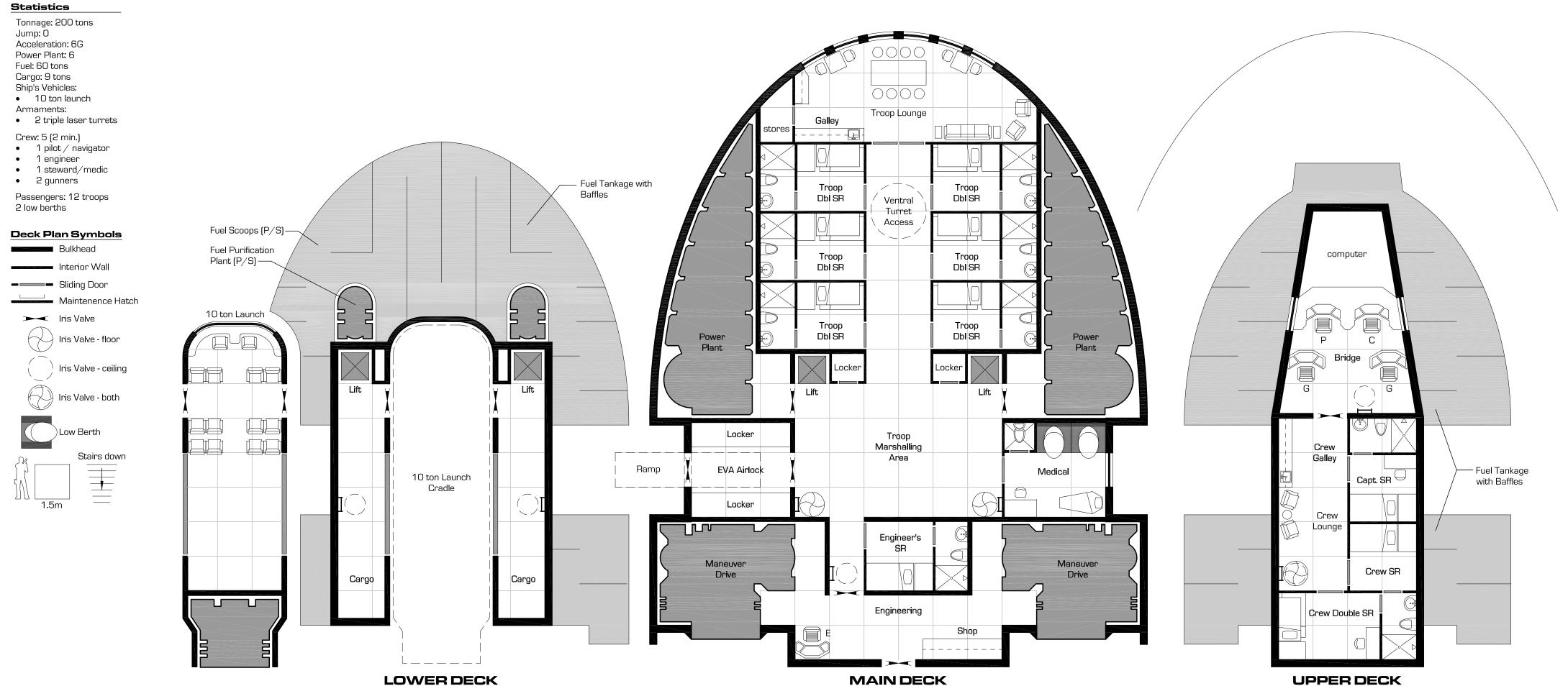


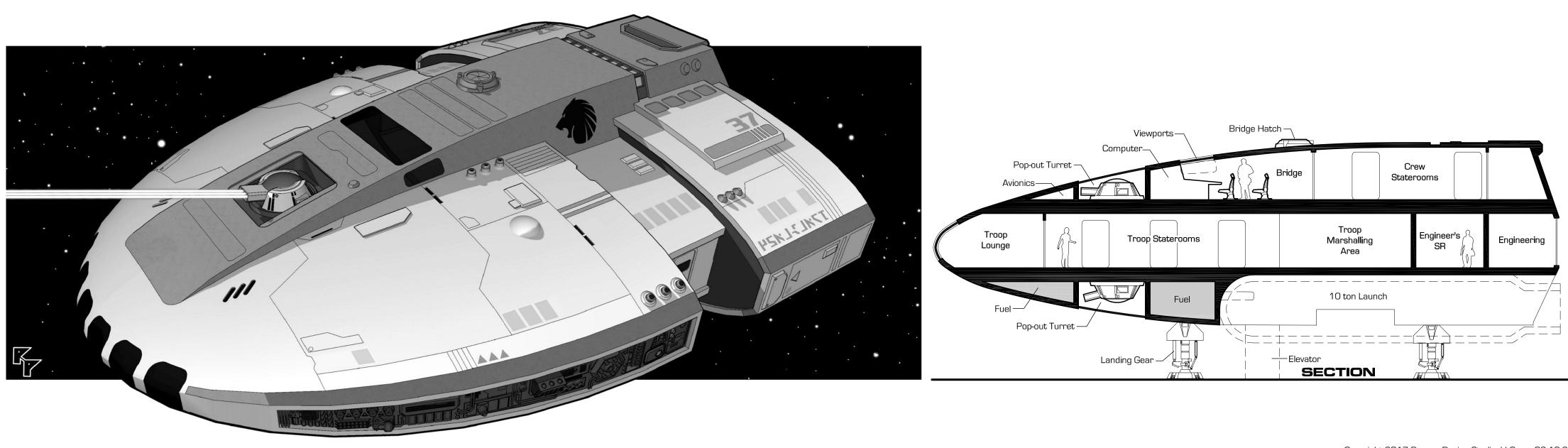






Stardrake Class 200 ton System Defense Boat





MAIN DECK

UPPER DECK

X-Boat Station

Statistics

Tonnage: 400 tons Jump: 0 parsecs Acceleration: 1G Power Plant: 1 Fuel: 170 tons Cargo: 4 tons Ship's Vehicles: • 50 ton fuel cutter Armaments:

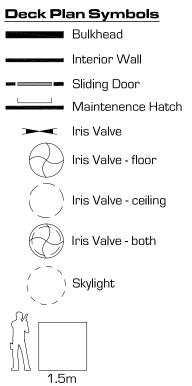
none, 2 hardpoints provided

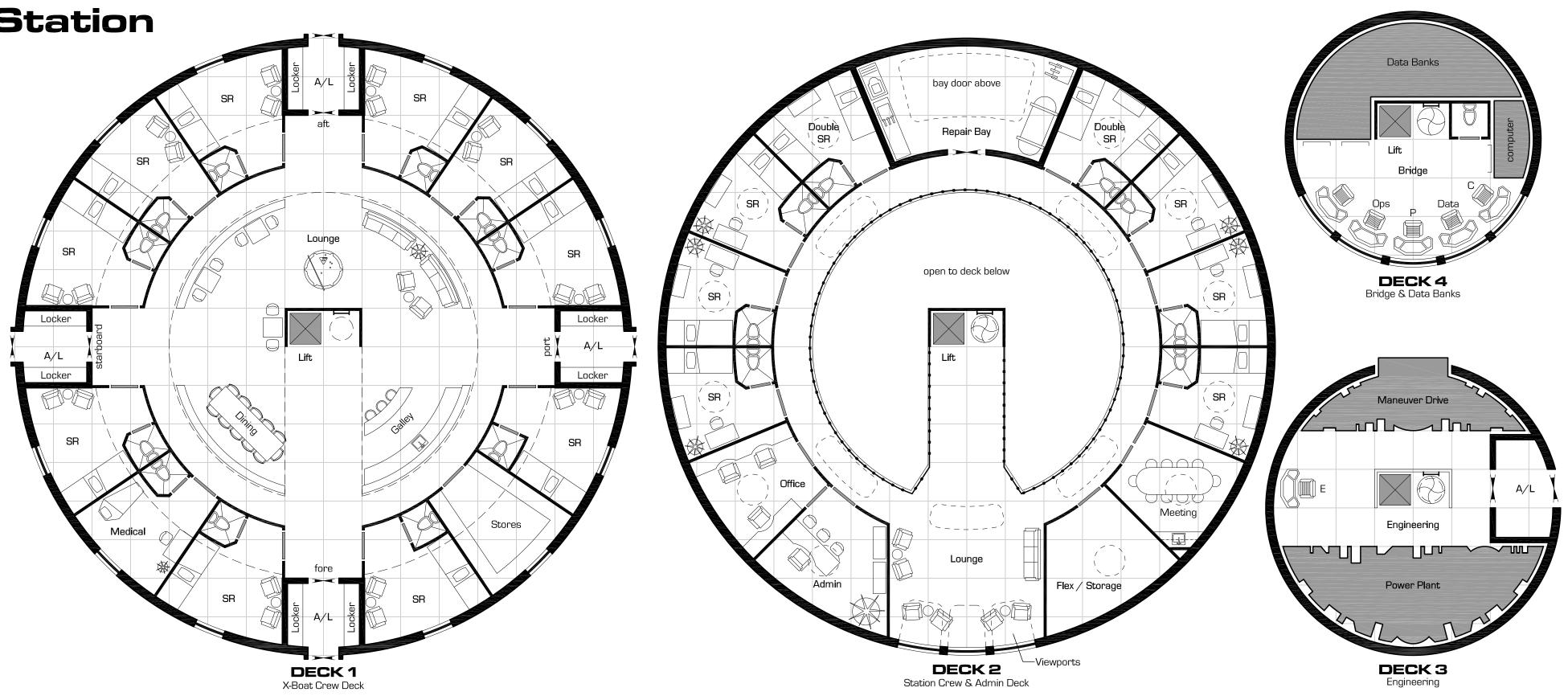
Crew: 8

- 1 pilot / navigator
 1 engineer
- 1 steward/medic
- 2 data technicians
- 1 x-boat engineer2 gunners (when armed)

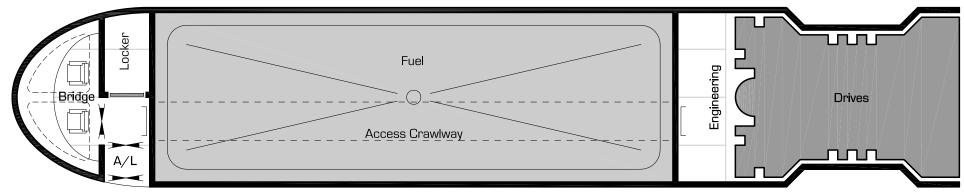
Passengers: 12 (max.)

No low berths





Docked X-Boat



50 ton Fuel Cutter

